

Year group	Colour theory	Proportion/ portraiture	Perspective	printing	Mixed media	3d
Rec	Understand and name primary colours. Know that you can't mix primary colours but can use them to mix other colours.	Place head and limbs in correct place on torso.	Objects that are further away are smaller than objects that are close.	Exploring making marks with printing a medium rather than using a brush.	Holding a brush, using a brush, mixing and experimenting with paint.	Access to a range of 3d materials including junk modelling, playdoh, sand, clay, natural objects like sticks and stones.
1	Primary colours recap and introduce secondary colours.	Eyes and nose. Centre line.	Objects that are further away are smaller than objects that are close.	Block printing. Patterns, shape and repetition.	Experience of a range of materials inc paint, crayons, pastels, pencils.	Exploring stable structures with playdoh, plasticine, clay and junk modelling.
2	Introduce tertiary colours.	Ears and hairline.		Monoprinting. Understand that print will be reversed.	Using pastels	Natural structures- Andy Goldsworthy Ceramics- slab work-tiles
3	Introduce quaternary- colours. Mixing earth colours	Nose mouth and chin. Proportion of head to body/ arms/ legs.		'lino' printing clear repeated pattern.	Using textured surfaces.	Paper mache houses. Building strong and beautiful structures.
4	Complementary colours. Understanding how colour is used in composition.	One object to another. Objects behind another are partially obscured.	One point perspective.		Using acrylic paints in a block colour style.	Using Modroc to create a natural and fluid 3d sculpture- Barbara Hepworth, Henry Moore.
5	Hue tint and shade.- Using variations of one colour.	Faces in close up.	Two point perspective.		Using and understanding watercolour paints.	Ceramics – using clay to make 3d structures.- using slabs.
6	Skin colours.	People in groups. Making people look different from each other.		Linoprint, creating a repeat pattern with more than one colour- reduction print.	Making informed choices about which medium to use.	

